STAN LEE Presents:

Volume 1 No. 5

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CONTENTS

PETODIAL

In which the gallant editoress explains why she do the things she do!	
DRAKULA	
FOWL FIENDS AND FELONIOUS FELLOWS 31 Or, Toward a Conspiracy Theory Involving H. the D.! By Lynn Graeme	
FOND LOOKS AT FOWL FRIENDS	



May 1980

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Dave This Editor!

Hey, there!

Welcome to the Howard the Duck School of Fine Arts!

You hold in your hands an example of Marvel's willingness to take chances. Upon the positive or negative reaction of you, the reader, rests the head and heart of this editor as well as a hefty bet or two. Because, hard though it is for *me* to understand, some people did not like this cover when they first saw it. But before getting into the heavy drama, terror, delirium, and such, let me give you some background:

Once upon a time in faraway Spain there lived one of the greatest artists humankind has yet produced. His name was Pablo Picasso. Now while you and I might sweat and struggle over a piece of writing or art, this was not Picasso's way. He had come so far through the kiln of creativity (the blasting heat of which burns out or diminishes all but the most talented) that to him art was returned to what it had originally been. Play. (All art, visual and otherwise, is, in essence, play of a very serious kind.)

At any rate, Picasso, while playing one day, began to add objects to his oil canvas. And paint over them, and glaze, and add more objects. Pablo Picasso had created collage. The art of collage represents one of the most radical changes in art history, and you would be amazed to find out how few real changes there have been from cave artist to our present generation.

All the above I've learned since commissioning the cover you see on this magazine. Nonetheless, the playful, inventive quality of the medium has always attracted me. So when I met Larry Fredericks, a commercial and graphic artist whose chief love is collage, I thought he would be perfect as the artist of the "Drakula" issue of HOWARD THE DUCK.

Let me tell you a little about how Larry created "Drakula."

He began by sketching the layout of the picture. Larry then drew shapes on both textured and flat papers and either cut or ripped them out. The resulting pieces of paper were applied to a heavy board that had been painted with glue, and another layer of glue was painted over them. The picture, which now existed as shapes and areas of dark and light, was painted in several layers with mixed oils, turpentine and a painting medium to give a glazed effect. Finally, the entire collage was given a thin coat of varnish. This resulted in a satiny texture.

Listen, I've got money bet on this painting. I say that Howard the Duck readers are attracted to the book in the first place because of Howard's daring, individuality and chutzpah.

I say that you are gonna *love* this painting, and buy this issue of the magazine like crazy.

But if you don't like it, you don't like it.

It's really up to you... Will this editor win lotsa neat bets? Will Stan Lee and Jim Shooter be rewarded for their faith in me? Let us know how you feel, and whether you'd like to see more risk taking with this magazine!

Write on!

hynn

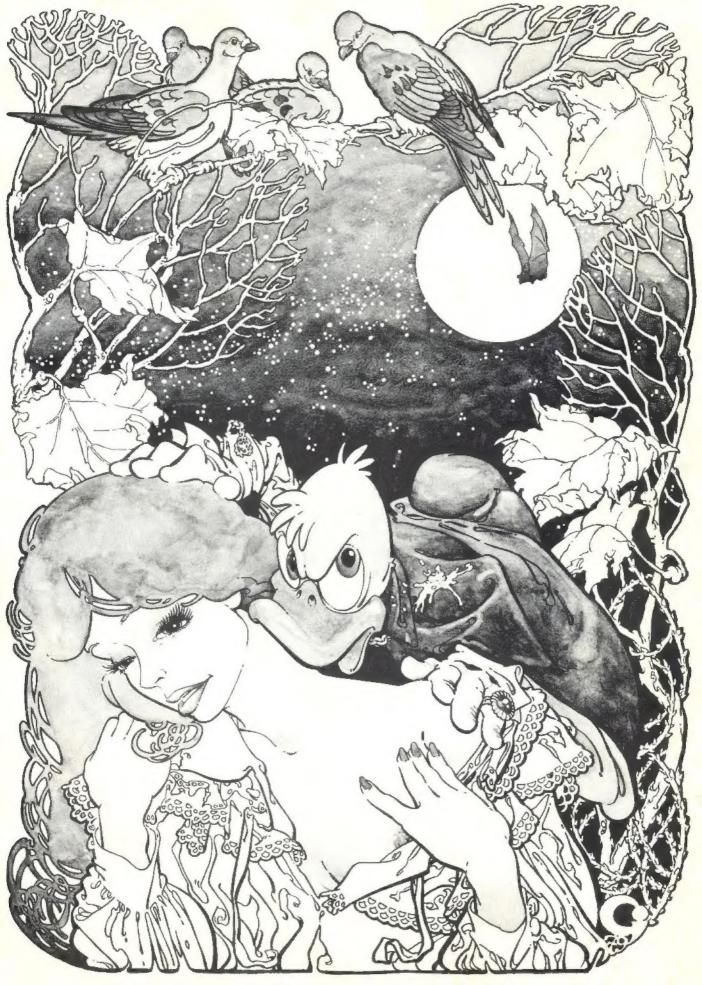


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"DRAKULA" by Bill Mantlo & Michael Golden
"CAPTAIN AMERICANA" by Bill Mantlo & Gene Colan
"FOWL FRIENDS & FELONIOUS FELLOWS:" by Lynn Graeme
"FOND LOOKS AT FOWL FRIENDS" by Bill Mantlo

FREDERICK.







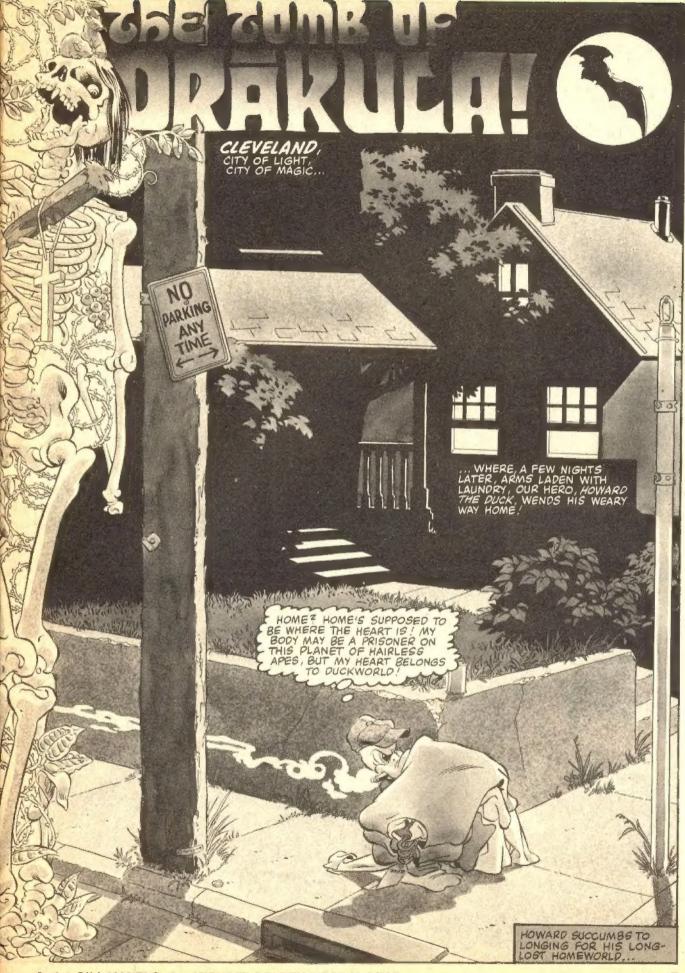




























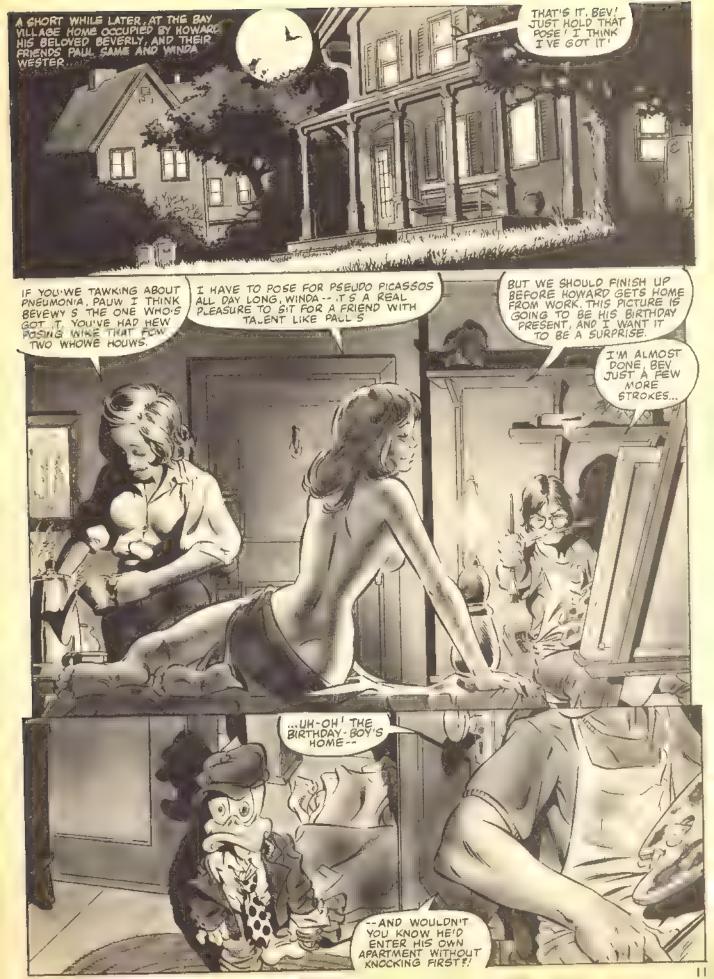








GAGGING ON FOUL FOWL'S BLOOD, DRACULA ONCE AGAIN TRANSFORMS HIMSELF AND SOARS CRAZILY OFF INTO THE NIGHT, LEAVING BEHIND HIM A STRANGELY ALTERED HOWARD THE DUCK!















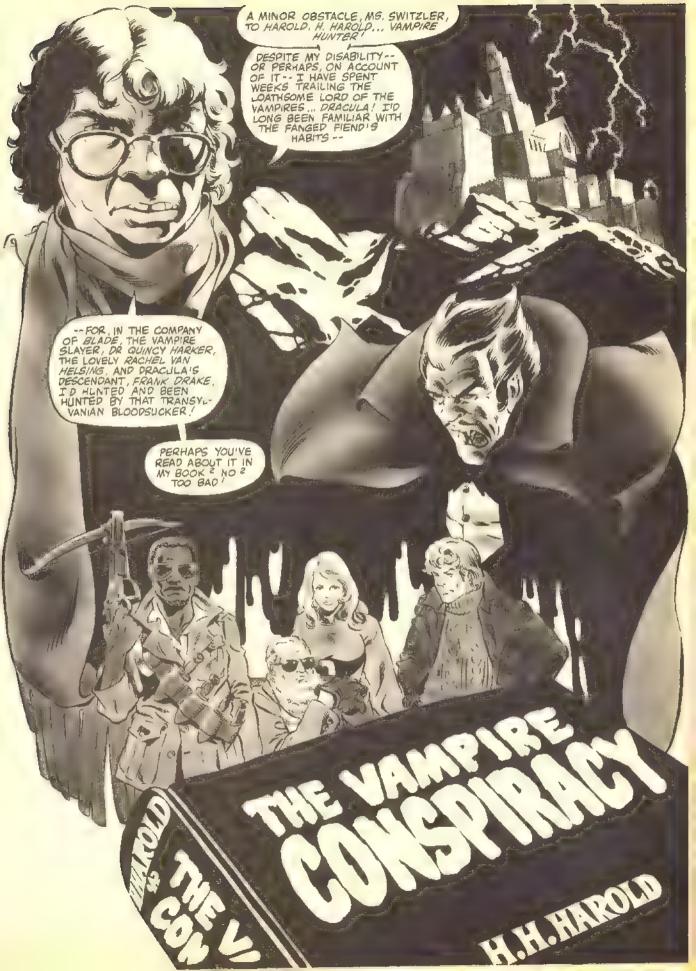


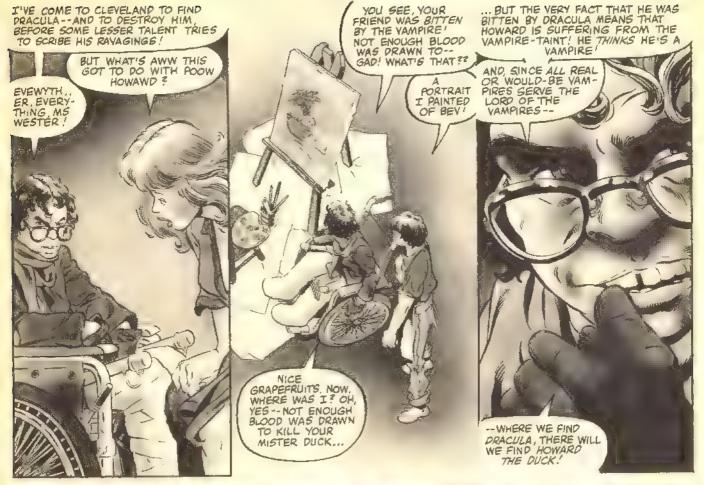
































































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Fowl Fiends And Felonious Fellows

WHO CAN YOU TRUST? This must be the primary question in our duck's mind as he remembers the various villains who've harrassed and tormented him in the past. For it isn't only the bad and the ugly who must be approached warily, but the pretty, the innocuous and the banal! Life, in Howard-land, is made miserable by those we least fear. Furthermore, you don't have to be a Freudian to understand the implications of the following villains, for it's obvious that they represent—



YOUR MOM?! What else would the Kidney Lady stand for, but a monster MOTHER, given to moralyzing speeches, insane polemics against impurity, and quick application of physical punishment? You can't win against her, because she's absolutely irrevocably and forever sure that she's right. This is the MOTHER MONSTER we all fear even if our real-life Mom is the greatest.

YOUR KIDS?! "I'm only baking cookies," says little Patsy. "Ah, but they're godless cookies, aren't they, little girl?" replies the Reverend Yuc, making the only accurate statement he's ever made. Listen, every parent knows that the time to worry is when the little monsters are queet, that's when they're really up to mischief. And adult guilt comes in, too. There's probably no parent on earth without guilt toward his or her child. What if the kids should turn on us? Little Patsy does.





YOUR ACCOUNTANT?!

Next to being injured by those close to your heart there's nothing worse than being manipulated and betrayed by those who are close to your wallet! Accountants and bankers can prove anything. No matter how right you feel, they'll produce miles of adding machine tape and reams of computer readout to prove you wrong.

WHO CAN YOU TRUST?

According to Howard the Duck, NO ONE!

t the bottom of these pages is a very small rogues gallery. It doesn't, of course, come close to listing the many and varied kinds of baddies our drake has come up against, but does further our point: in Howard's world it is those we least suspect of evil that are likely to do us in. Cute animals, vegetables, doctors, friends, and smiley buttons have all committed more than their share of villainy. Howard's original writer. Steve Gerber, took a turn as a villain of sorts with Howard the Duck comic #16 which, while a creative and audacious attempt to explain away missing a deadline, still let down the duck and his fans, who were looking forward to the conclusion of Howard's run-in with Dr. Bong. And, like the rest of us. Howard is sometimes his own worst enemy.

Howard lives in a paranoid's nightmare: not only does he think they're all out to get him but they are. The only time he's being unrealistic is when he forgets this! But all these fiends and felonious fellows are only manifestations of the innate hostility of the universe. Reality, in Howard's case, is hostile in and of itself. He does his best to be dignified, noble, and caring. Yet invariably, at the point in which he stands clothed in good intentions, Life, with a hearty chuckle, jerks the rug from beneath his feet and he falls, dismayed, upon his oft-bruised posterior.

Not a nice universe to live in. What does it do to your character when you find that no one and nothing can be trusted?

We decided to find out by having an



Interview with

It was a dark, rainy day — the kind of day which seems perfect for a meeting with a duck. Meet we did, by appointment, at an over-decorated and pretentious Italian restaurant on Manhattan's east side. He kept me waiting while armies of tuxedo-clad waiters whisked back and forth with trays that wafted delicious odors to this starving reporter.





The Duck by Lynn Graeme

At last Howard arrived. He came in from the torrential rain remarkably dry, hat pulled down over his bill, tie skewed to the side, a jaunty little figure whose eyes flickered nervously from side to side as he took in his surroundings. Signs of paranoia? I wondered. The maitred'—a tall, grand-looking fellow who looked remarkably like Cesare Romero—sniffed at Howard, standing there with droplets of water running off him and onto the carpet, and then deigned to show him to my table.

Face to beak the little guy seemed strangely imposing.

"Relax, toots," he said, hopping gracefully up onto the semi-circular booth, "I ain't as ugly as I look."



I agreed that wasn't possible, and told Howard to order

whatever he wished - it was on the company.

While he studied the menu I studied him. It's always been a little hard for me to believe that a duck could pass as a man but, sitting next to Howard now, I understood. He just acted so self-assured and dignified that, unless I forced myself to look hard at him, I felt he was a person. Well, he is a person, of course, but I mean I felt he was a people-type person. He glanced up and caught me staring. I think I blushed.

"Take a picture, kid. It'll last longer."

"Sure!" I waved over at the bar where Ned Sonntag, scruffy photographer/artist, was waiting for just this moment. He shuffled shyly over and stared fixedly at Howard.

"I love ducks," Ned said softly, "ducks are a lotta

fun."

Howard, in the midst of taking a drink of water,

choked and sputtered.

"Just take the picture, Neddy, quick!" I hadn't known a duck could get red with anger, but Howard was definitely in a snit.

Ned snapped a few pictures and wandered back

through the rivers of waiters to the bar.

We ordered while Howard kept darting bright, suspicious looks at Ned. Ned waved at him and Howard bit

down hard on his cigar.

"Excuse me, Mr. Duck"—"Call me Howard,"—
"I'm sorry Ned got on your nerves, but there's nothing
to worry about, well, not very much, anyway. I mean,
just look at him — he's pretty innocent and harmless
looking, don't you think?"

"Exactly!" Howard yelled; heads turned and he sank back into the booth. "Those're the ones ya can't

trust, toots. Take it from me."

"That's exactly what I've been thinking about, Howard. It seems as though you have something about you — and I don't mean the fact that you're a duck, that seems almost irrelevant sometimes — but something about you that attracts some pretty strange villains.

"I mean, you get menaced by little girls, cookies, eggs-over-easy, alarm clocks, old ladies....."

"Ah, cut it out, will ya? I'm losin' my appetite!"

However, the meal he ordered showed he hadn't lost it entirely. When the waiter had gone again Howard sat alternately chewing his cigar and snapping bites of breadstick.

"The breadsticks are the best thing here," I said. Howard stared at me sharply, and then sighed. "Okay. You want the truth, kid? That stuff about, my bein' hounded by old ladies an' little kids an' soap bubbles an' all the rest — it's true, and it's humiliatin'! I already saved the universe a couple times, been a real hero, but what kinda stories d'you think I could ever tell my grandkids—if I ever have any, which I doubt—about my heroics? 'An' then there was the time I saved New York City from a big buncha bubbles, an' another time there was this giant roach that was gonna get control of the universe, but this caterpiller an' me....' Ah, it just sounds dumb!" The waiter brought our shrimp cocktails and Howard ate them duck-style, tails and all, in little gulps. Ned snuck over and took another picture, then scuttled back to the bar when Howard glared at him.

"It must be tough, being a hero in such un-heroic

ways," I said sympathetically.

"Life's just one big, slippery banana peel," Howard muttered gloomily. "Back home... Okay. I wasn't any kinda hero, ya know? I didn't really fit in anywhere, I was kinda on the fringes of life. But at least I wasn't being harrassed by nut cases' he glanced up just in time as the waiter leaned over to deliver our lunch, and for one moment Duck and Italian seemed in sympathy "an' reality didn't keep changin' on me. I don't hardly know what's real anymore."

"Fish."

"What?"

"Good fish," I repeated. "G'won, eat."

The half bottle of wine we'd ordered was almost empty and I ordered another as the duck quaffed deeply from his glass.

"It's because I don't belong here," the depressed drake muttered. "None of this stuff ever happened back on my own world. Back there I was nobody an' I liked it that way. Nobody stared at me and said —"

"W-Why, you're a duck!" the wine steward blurted as he spilled a good amount of the new bottle of wine on the table cloth. I winced, Howard scowled, and the shaken man went away, muttering and looking back.

"Howard, what's the thing you want most?"

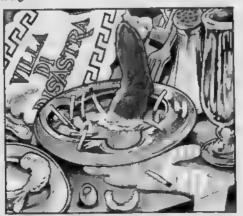
"The old world, my world, the world of decent feathered folk. I wanna go home." Was that a tear I saw in his eye? I had tears in mine. Lifting my wine glass, I forced a smile.

"Then let's have a toast, Howard. To the day you

go home."

The duck drank deep.

And that was a tear in his eye.







A FOND LOOK AT FOWL FRIENDS

BY BILL MANTLO

ou've heard the old saying:
"With friends like these, who
needs enemies?"

Well, not only has our harried hero Howard the Duck been accosted and assaulted by his fearsome foes time and again... he's also had to suffer because of those we would call his friends.

Take, for example, Howard's maiden voyage to Earth: If the Cosmic Axis had shifted for you or me we'd probably find ourselves in the Tape Boutique at the local shopping mall. Not our fowl! Y'see, snatched from Duckworld, Howard was dropped into the midst of the Florida Everglades... smack in the middle of a 'war of the worlds' between the forces of, what else?, good and evil.



Good was represented by such luminaries as Dakumh the Sorcerer, the empathopsychic Jennifer Kale, the klutzy Korrek the Barbarian, the macabre Man-Thing and, much to his distress, Howard himself! Evil, assembled under the banner of the Overmaster, was just too nasty to enumerate. Now, if you had friends like the abovementioned, you'd expect them to use their powers to get you the heck out of there, wouldn't you? Not Howard's newfound pals! They expected him to stay and, what's more, to fight!

So fight Howard did and, the fighting



done, Dakimb then announced a further task for the comrades... to reshift the Cosmic Axis back to its proper position in time and space. Nice work if you can get it, but all Howard got was a fast fall from the Stepping Stones of Oblivion... a plunge that ended in a vacant lot in, of all places, Cleveland, USA!

So far, as you can see, having friends hadn't done a heckuva lot for our Howard. But friendless, having no one to turn to in a strange land inhabited by hairless apes who exhibited a marked intolerance toward talking ducks, didn't seem much better. Howard chose to deal



forcefully with adversity... by commiting suicide.

Even that was not to be, however. Inside the tower from which Howard planned to hurl his body into space was one Beverly Switzler, a female hairless ape whose costume exposed as much of her hairlessness as possible under the Comics Code. Freeing her from the sinister sorcerer Pro Rata, Howard decided to keep company with the curvaceous damsel... a decision that began immediately to get him into trouble. After all, you don't place a duck beside a gal like Bev and expect people not to notice!

Notice they did... starting with a



foul-breathed old hag called the Kidney Lady whose torment of our dazed drake led directly to his encounter with Bey's boyfriend (sort of) Arthur Winslow, security guard and sometime author of unpublished science fiction who had the misfortune to come into contact with a tuber of unearthly origin - thus beginning his symbiotic relationship with the deadly Space Turnip!

Living with Bev. Howard also met Paul Same, an artist who roamed the night in a somnabulistic state, terrorizing critics and crooks alike as the wondrous Winky-Man! Then there was Patty and her Cookie Monster, a pastry pair sure to get a rise out of Howard, whom he would never have met unless



he had regretted parting with Bev and gone to look for her... a search that also brought him into contact with the Reverend Moon June Yuc and his Yuccies, and Heathcliff, the world's weirdest real estate agent. And, tangentially, it was his association with Bev that got Howard involved in the 1976 Presidential race as a candidate for the All-Night Party - a position that saw him nearly assassinated, slandered, pilloried by the press, and attacked by the awesome Le Beaver!

Neither man nor mallard could long retain sanity in the face of such political





pressures - and when our canard's collapse came, it came big! A bus-ride to nightmare landed Howard in the Saurbraten County Mental Facility where a friendship with Winda Wester exposed Howard to demonic possession, exorcism, the Son of Satan, the cosmic Kiss, nasty Nurse Barbara, Rev. Yuc yet again... and Adolph Hitler. Yeah, things happened when Winda was around.

Reunited with Bev. Howard thought things might be normal for awhile. But Bev and Winda got themselves borne off on a flying carpet to the sunny arabian land of Bagmom and, determined to



help. Howard wound up supporting a palace revolution to free his ladyfriends.

Leaving Bagmom behind didn't prove to be any better. A melodic madman called Doctor Bong whisked our duo from the deck of the S.S. Damned to his island. There Bong proposed marriage to Bev and gave Howard "Neez" ... a Preparation-H - for Human - that transformed Howard into a member of that very species he so detested. Separated from Bev, Howard the Duck became Howard the hairless ane!

But, before long he was back to his harried self, employed by Bev's uncle

Lee Switzler as a dishwasher in a New York greasy spoon until a coworker accidentally combined a foaming cleanser with the rays of a microwave oven and became Sudd, the Scrubbing Bubble that Walked Like a Man - a one-man morality campaign that served to set the stage for the advent of the sinister Soofi and her odious organization, Save Our Offspring From Indecency.

Friends.

No sooner had Lee Switzler left for Cleveland than Dakimh, Korrek, Jennifer and the Man-Thing showed up again, this time to embroil Howard in a galactic war against the bestial Bzzk' Joh and his



Imperium Emporium based aboard that deadliest of retail dealerships... the Death-Store!

Back on Earth, the universe saved. Howard found that life without friends could be just as depressing as life with them, so he met the incoming S.S. Damned and was reunited with Winda and Paul Same who had fallen headover-heels for a sexy socialite named Iris Raritan. Ins was a friend in the pattern already laid down above. Her desire for excitement led her to invite the Ringmaster and his Circus of Crime to one of





her parties — an invitation that, in turn, led to Howard's kidnapping as a major attraction and to the shooting of Paul Same and his subsequent lapse into a coma

And, if that weren't enough, no sooner had Howard gotten Paul to a hospital when Dr. Bong reappeared to challenge Howard to a duel to the death, winner take all of Beverly's affections. It seems, despite her marriage to Bong, Bev still loved Howard. Armed as Iron Duck by Lee Switzler's mechanic friend Claude Starkowitz, a rattle-brained Vietnam vet who thought himself related to industrialist Tony Stark and chief armorer to Iron Man, Howard went into battle against Bong... and won—with help from Bev.

It was with a little help from his friends our Howard returned to Cleveland and took a job with Lee Switzler's To Hack and Back Taxi Company, driving around the "City of Light" into one case of insanity after another, becoming more and more enmeshed in this "World he never made," even to the point of being willing to befriend Claude Starkowitz's daughter Carol in order to save the world and Christmas from the ravages of that nuclear nutcase Greedy Killerwatt. What had come over our Howard? Was he giving up, accepting the status quo, losing his sarcasm and cynicism in the face of financial security and the concept of three square meals a day?

Not on your life!

Despite the love of his friends and the relative normalcy of the life he'd begun to forge for himself in Cleveland, Howard never lost sight of his roots. He longed to return to Duckworld.

And then, during their capture by the forces of B.E.S.T. —Bozoes Eagerly Serving Tyrants — when, Howard discovered that Winda Webster's mental

powers could be employed to reshift the Cosmic Axis and send him home... well, all at once everything changed.

Howard once again had an alternative. It was no longer Earth or nothing. With Winda's help, he could escape this world he never made and revisit one he had helped to create. He would be free of both friends and foes at last!

But what about Bev? Sure, she'd gotten him into one perilous predicament after another. Sure she'd been married to Dr. Bong, leaving Howard to wander the world alone. Sure he'd had to lay his life on the line time and time again to win her back. But...

Well, it'd been worth it. Bev was still the best there was, as companion and lover, A bond had grown up between damsel and duck that just couldn't be forgotten or denied. Did Howard now have to choose between home and his love for Bev?

No, because Bev was a woman who truly loved her fowl. She knew what Howard had gone through on Earth, and she knew his delicate hold on sanity might go at any minute unless he could once again stand amidst those of his own kind on Duckworld.

Bev had to make a decision, and she decided on the basis of what was best for Howard. And best for her, too, because she was determined that their relationship last.

That's friendship.

That's love.

That's what it's all about





CAPITAL AND CANA

MUNICIPAL

AW. C MON HICE BABY! BE GOOD TA DADDY AN YOU'LL HICE GET A PRESENT!

LIS NIGHT OF FANG AND REAR BEHIND HIM, NOWARD THE DUCK
RETURNS TO THE DRUDGERY OF DRIVING A "TO HAT GIVES OUR FOR
IN GREATER METROPOLITAN CLEVELAND... A JOB THAT GIVES OUR FOR
FOUL VIEW OF THIS WORLD OF HAIRLESS APES!

RIGHT BLB--CLEVELAND MEMORIAL STADIJM AHEAD! WHERE D YA GET OFF?

THAT'S
JUST WHAT
I WAS ABOUT
TO ASK HIM,
DRIVER! GET
YOUR HOT
HANDS OFF ME,
MASHER!

SOUNDS LIKE
PAVLOVIAN INCEST,
BUSTER -- OR MAYBE
RAPE WITH A
REWARD! I'M
NOT INTERESTED
IN EITHER ONE!

















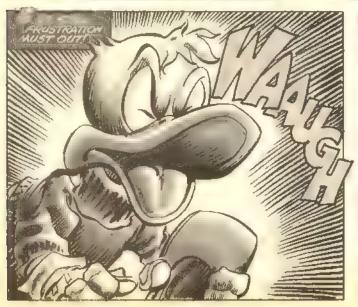


























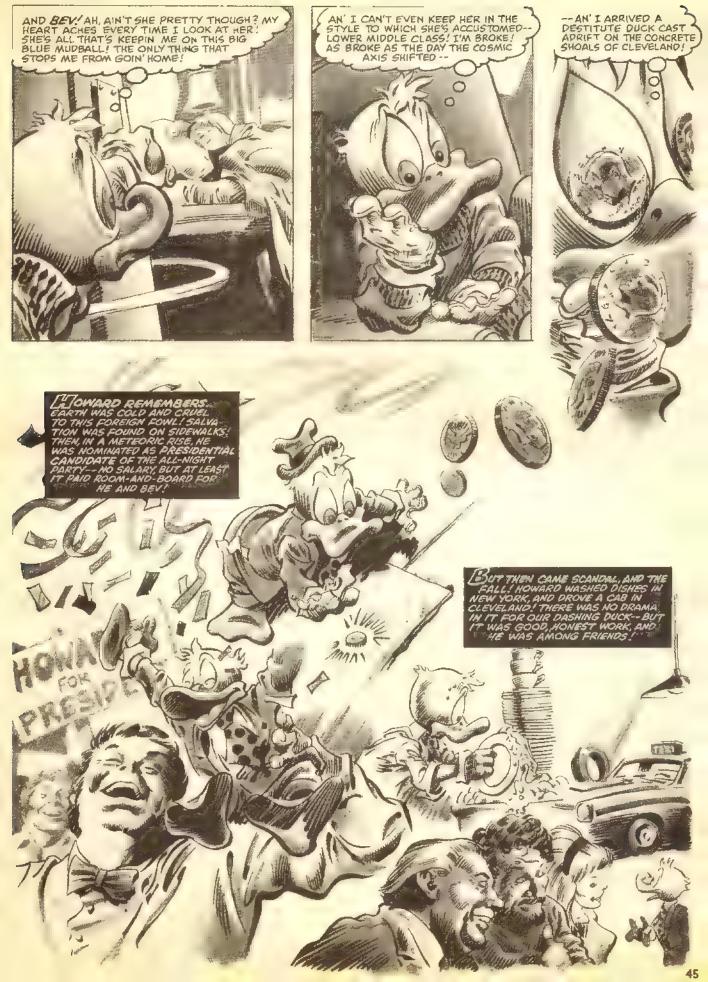




















































































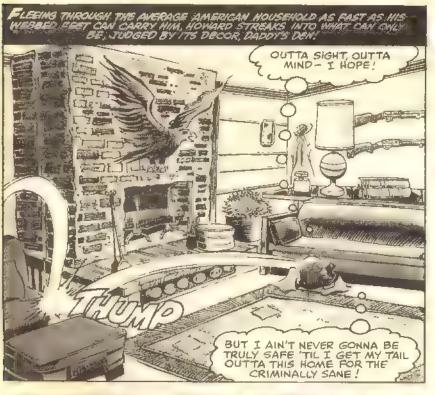
































































AND, AS FOWL AND FRIEND FADE FROM EARTHLY VIEW...





Since our last installment of "Wise Quacks" consisted entirely of letters from Howard's home planet, Duckworld, we had to hold off two months before we could get back to your "people letters" regarding HOWARD THE DUCK #2. So here they are, weird as they are...

Bili Mantio

Dear Duck Dabblers,

Well, I lasted the first sixty days between issues, and HOWARD THE DUCK #2 was worth every second! Howard is now the well-dressed-duck-about-town and the "Animal Indecency" tale was a clever way of sairsying the critics and panning them at the same time. If Disney is worried that much about our feathered fowl that they went so far as to threaten to sue over his undraped posterior, then they must see Howard as real competition! Me, I never got the connection between Howard and D---- D--. Howard's always been a duck of a different feather as far as I was concerned

I wonder how werd it is to be almost 30 and still enjoy reading this stuff? Make Howard a color monthly mag again.

Thomas L. Czaplicki P.O. Box 31 Lincoln Park, MI 48146

About as welrd as it is to be almost 30 and still enjoy writing HTD, Tom!

The Duck & Co.,

At page 8 I was feeling pretty let down. Bev & Howard apparently couldn't read the signs out in front of them, and besides, the whole "clothe the duck" bit had been dealt with in the Soofi escapade, and the art was ok. Well, thank you for HTD #1. This is what I liked about it:

A pink cover? The "duck with delusions of adequacy " The "warning." Marie Severin's frontispiece. Wally Sidney & Sidneyland, and Sidney/Disney all the way. Page 2. "Howard, what did you do?" The real long shot into the pet store to that scene close up. Always admiring your admirable alliteration. (Panoplied pets, here and persistently thereafer.) "Contain it (anger — page 8) an' the pressure builds up..." "Didn't contain theirs!" Smash, Trash, Mash, & Slash, "And ducks, Dennis! Don't forget ducks!" HTD's using Kuchinich's first name gave the streetreal quality HTD as a mag needs/has/provides. The Wally Sidney story: They will stuff ol' Wally Sidney and use his remains as lead mannequin in the first suites of Sidneyland in the latest grey-flanneled suits. (New paragraph, for neatness.) Do you

know. I cut my hair a few weeks ago; I-it's slacks or suicide, Bill ...? "I thought the idea was I hadda wear pants, Sidney?" The Suit. The idear of The Suit, and what it has meant to animation. Heavy Traffic, Watership Down, Allegro Non Troppo & Disney rereleases where Evil's always better (classier) represented than Good and never onscreen long enough. Now the dilemma: From page 16 on it'll go like this ... AH-RIIII! Yeah! I want to hear about HOWARD THE DUCK! In-credible alarm clock! Nice layout! Intristing suggestive nature of duck's tailfeathers. Bev is such a finine lady! THE KILLER-CLOCK STRIKES!! "-I'm amazed!" "Yeah, me too!"

Mr. Mantlo, the duck is yours. I felt as though you'd written this book for me & I truly hope everybody else responds to it that way, too. Remember back in four color, heralding 'carrying on the tradition' and blah blah blah? Representing one reader's opinion, I think this is a book you can all be really modestly grinning proud of, one which is truly carrying on 'the tradition'. Artistically, it's a wonder. Literarily, it's alliterative and wordfoving. I've never been part of a RED-BOOK/LHJ/COSMO family, a READER'S DIGEST, a TV GUIDE family family magazine family. HTD #2 is my kinda magazine, coffeetable material, relax with the wifeankids & HOWARD THE DUCK. The Moon Rocket that Could, and Dumbo, and panic, the collapse, the works, the Smash of '79! Betcha it gets to Broadway B4 '89. Thank you again, 1 & all.

Matt Levin 9 Church Place Brattleboro, MA 05301

Huh?

Dear Duck-People.

And now a little list of errors in the rendition of Bev and Howard's first battle with Pro Rata (for all you mistake lovers);

(1) Pro Rata didn't zap Howard into barbarian garb. Bev changed Howard's clothes while our fowl was out cold.

(2) The Citadel of Sai-Fuur (not Sai-Furr) is supposed to have numerals on it.

(3) Howard shook his last cigar out of his empty scabbard.

(4) Howard gave his helmet to Bev.

(5) Spidey showed up after the Bahnd-Bird was summoned.

(6) Bev and Howie were picked up by the helicopter when it returned. Not by a fireboat.

There were other minute errors in dialogue and art, but at least those were expected. Well? Do I get a No-Prize or do I get a No-Prize?

> Joseph D. Cabrera 1402 14th Street North Bergen, NJ 07047

No. (Aw, c'mon, give the kid his No-Prize!) No, he didn't say whether he liked HTD #2 or not. (Well, maybe he will if you send him his No-Prize.) You think so? All right, then... I will!

Gents and Gals,

The Duck is dead! I hold in my hands the last issue of HOWARD THE DUCK! No baloney, Mahoney! I mean, Holy Uncuture, Bird-man! Since HTD #3! no trace of HOWARD THE DUCK has appeared in the magnificent burg of Laredo, gateway to Mexico. Granted, we have enough real-life oddities here that Howard might just fit right in the waddled out of a Lincoln or VW, but HTD was the first comical comic book I'd seen since Bill Elder ceased working for a certain grinning-idiot mag. So here's what it's all about, Alfie: Rush me a subscription form A.S.A.P. (As Soon As Possible!) before I gnaw my leash and come after you.

R. Zander 2720 Sanchez Laredo, TX 78040



Bill Mantlo

Dear Group:

Is there maybe a No-Prize in pointing out that the waiting room, and for that matter the whole terminal area, is underground in Cleveland? No windows. No circular information booth. In fact, most of the waiting room is presently — or at least the last time I was there, which was admittedly five years back — filled with indoor tenns courts.

Also, while the official name may have been "Union Terminal," no one has called it that outside the guide books they sell up on the observation floor. It's just the Terminal Tower to us natives. Even to us ex-natives.

Nor is the terminal particularly abandoned. There are stores, a couple of restaurants, newsstands, the Penn Central offices, and the entrances to both the Shaker and CTS Rapid Transit train terminals on the terminal level. The only thing they don't have any more is regular passenger train service, though as far as I know they may still have the ticket office there.

Maybe what you should do, guys, is try to talk your illustrious publisher into springing for a trip to Cleveland? It really doesn't look that much like the Bronx, after all. Most of the older apartment buildings, for instance, have porches in front, and are set back a few feet from the sidewalk. Yep, lawns. Tiny, but lawns.

On the other hand, I like the plot developments since you've gone to black & white. The pants are maybe a little tacky, and, personally, I suspect the mayor — who will probably read this if you print it, since he collects comics — would be in favor of them. I've always suspected he gets his political inspirations from a gypsy fortune teller. (Admittedly better than his predecessor, who used to conduct surveys by having the garbage collectors pass out forms, which were about as accurate and objective as the ones Harris does on gun control — which, if you've ever seen one, can only be answered one way no matter which choice you pick!)

Are ducks equipped to do that sort of thing? I mean, with humans? Gad, Marvel breaks new ground again! Bestiality in comics! What next?

(If Bev gets pregnant I think I'm going to give up reading. Nah, I won't either. It'd be too irresistible to see what sort of creature results.)

Anyway, send someone to Cleveland, already! Sheesh!

> J.T. McDaniel 1742 Fowler Street Fort Myers, FL 33901

Now that Mayor Kuchinich is ex-Mayor Kuchinich, we can get together and discuss how little we both know about Cleveland.

Bill & Gene.

Now that you've put the pants on Howard, how about keeping the shirt on Bev?

Bill Davis 839 Andover Road Lansdale, PA 19446

Aren't you being just a wee bit sexist, Bill? After all, Howard was undraped in HTD #2 in at least as many scenes as Bev, if not more? You should have heard the outraged reactions on Duckworld! You can't please every species all the time.

Dear Bill & Gene,

I was anxiously looking forward to HTD #2, perhaps too much so because I was a little disappointed with the Pro Rata rematch. The artwork was great, but it needed a better plot to back it up. Pro Rata is a challenging foe for Howard, but his henchmen - the Eggs-Men — were jokes in every sense of the word. They seemed to pose no real threat to Howard and Bev. Too much time was spent during the battle on them. I was also disappointed to see that Dino Digitalis was only a Pro Rata-created illusion. Fighting against a real movie studio backdrop would have given the story a handle on reality that it did not otherwise possess. I could have done without the talking rocketship, too.

Of the new villains Bill's created, I think Mr. Chicken and Jackpot — the One-Armed Bandit are the best. The Chair-Thing (HTD #1) was ineffective. At least OJ of the Eggs-Men could spit up orange concentrate.

As for your handling of Howard and Bev's relationship, it seems natural to me. I remember the look of concern on Bev's face when Dr. Bon said he would get Howard once and for all during the Ringmaster trilogy (HTD

#25-27). Howard seemed to pine for Bev throughout HTD #18-27. What does surprise me a little is their very close relationship in these first two magazine issue. And, while I really enjoyed your "Iron Duck" story (defeating Bong with his own printing press was a good touch) I wonder when we can look forward to Bong's return with his five kids? What'll their names be? Bing, Bang, Bung, etc.?

Mike Moore 1310 Osage Bartlesville, OK 74003

The return of the diabolical Doctor Bong and his queer quintuplets is already in the planning stages. In between giggles, Editor Lynn Graeme and I have worked out the good Doctor's reappearance in a tale that's sure to rattle Marveldom for quite some years to come!

People.

Now this is more like it! When I saw the first issue of the all-new HTD Magazine I thought to myself, "Aw, this is all right, but I could adone better!" But this! The Eggs-Men were absolutely unbelievable!!!!!

At first I didn't care for the idea of reintroducing Pro Rata — what more needed to be said about him? More than 4 thought! Mantlo managed to tie up loose ends in this story that I wasn't even aware existed!

Even the letters page had a highlight. It came when B.M. firmly proclaimed "I am not STEVE GERBER!" Nor can we expect Howard to be exactly the same. When The latter was an extension of the former — Howard a reflection of Steve's dark side, if you will. Apparently, either Mantlo doesn't have a dark side, or it's a very mellow dark side. Then again, it could be that he has a Dark bright side. (What???) Whatever, just don't blow it now.

As tragically happens so often, I've neglected Colan (artists start whimpering when you neglect them — always be sure to give yours an extra biscuit before retiring). But really, what can I say about the genial one that hasn't already been said a thousand times before? Why should I even comment on his cinematic style, his dazzlingly dramatic panels? I'll have to hand him this, though ('cause it's messing up my palms) — his conception of Wally Sidney was perfection!

Kent Featherly 142 Shady Oak Trail Charlotte, NC 28210

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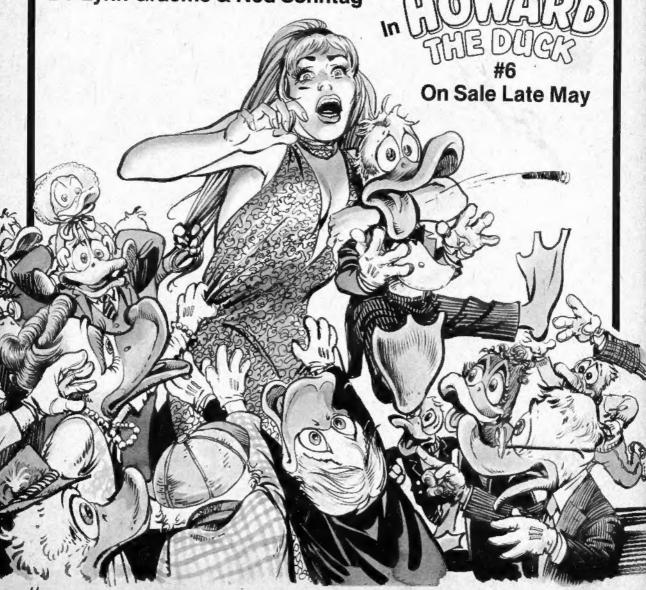
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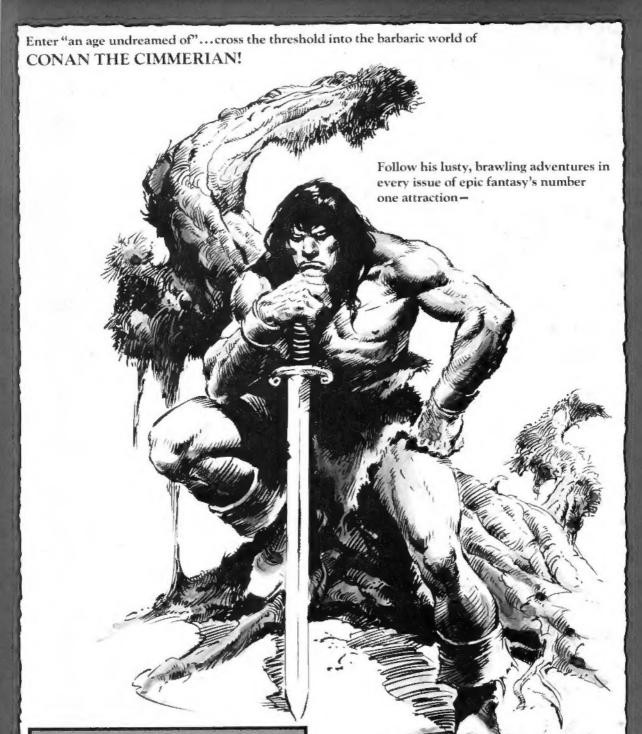
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